



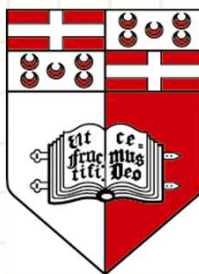
Conference
16-18 October 2014

ISTANBUL

RESCUR PROMOTING RESILIENCE IN EARLY YEARS & PRIMARY SCHOOLS IN EUROPE



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Education and Culture DG

Lifelong Learning Programme

RESCUR Project

- 3 year EU LLP Comenius Project (2012-2015)
- 6 research partners:
 - *University of Malta, Malta* (Coordinator)
 - *University of Crete, Greece*
 - *University of Pavia, Italy*
 - *University of Zagreb, Croatia*
 - *Orebro University, Sweden*
 - *University of Lisbon, Portugal*



Education and Culture DG

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Objectives

RESCUR is aimed at developing a resilience curriculum for early and primary education in Europe through the intercultural and transnational collaboration among the partner institutions.

What is resilience ?

- Definition of resilience implies successful adaptation in the face of adversity and environmental stressors:
 - *“Set of qualities that foster a process of successful adaptation and transformation despite risk and adversity”* (Masten, 1994)

What is resilience

- **RISK:** socio-economic disadvantage, individual educational needs, cultural mismatch, family instability, negative early experiences, eg. children living in poverty, Roma children, children from minority and refugee status, children with disability and gifted children
- **SUCCESS:** academic success, social competence, emotional literacy

Resilience

- But children may be protected from the potential risks posed by such environments



Defining resilience: Inclusive

- **“Resiliency may be more about ordinary responses which focus on strengths rather than extraordinary processes” (Masten, 2001)**
- **‘Ordinary magic’ rather than SuperKids ~ an inclusive perspective**

Masten (2001) Ordinary Magic

The message from three decades of research on resilience underscores central themes of the positive psychology movement: Psychology has neglected important phenomena in human adaptation and development during periods of focus on risk, problems, pathology, and treatment. . . . Resilience does not come from rare and special qualities, but from normative resources in the minds, brains, and bodies of children, in their families and relationships, and in their communities. . . .

Defining resilience-contextual, developmental construct

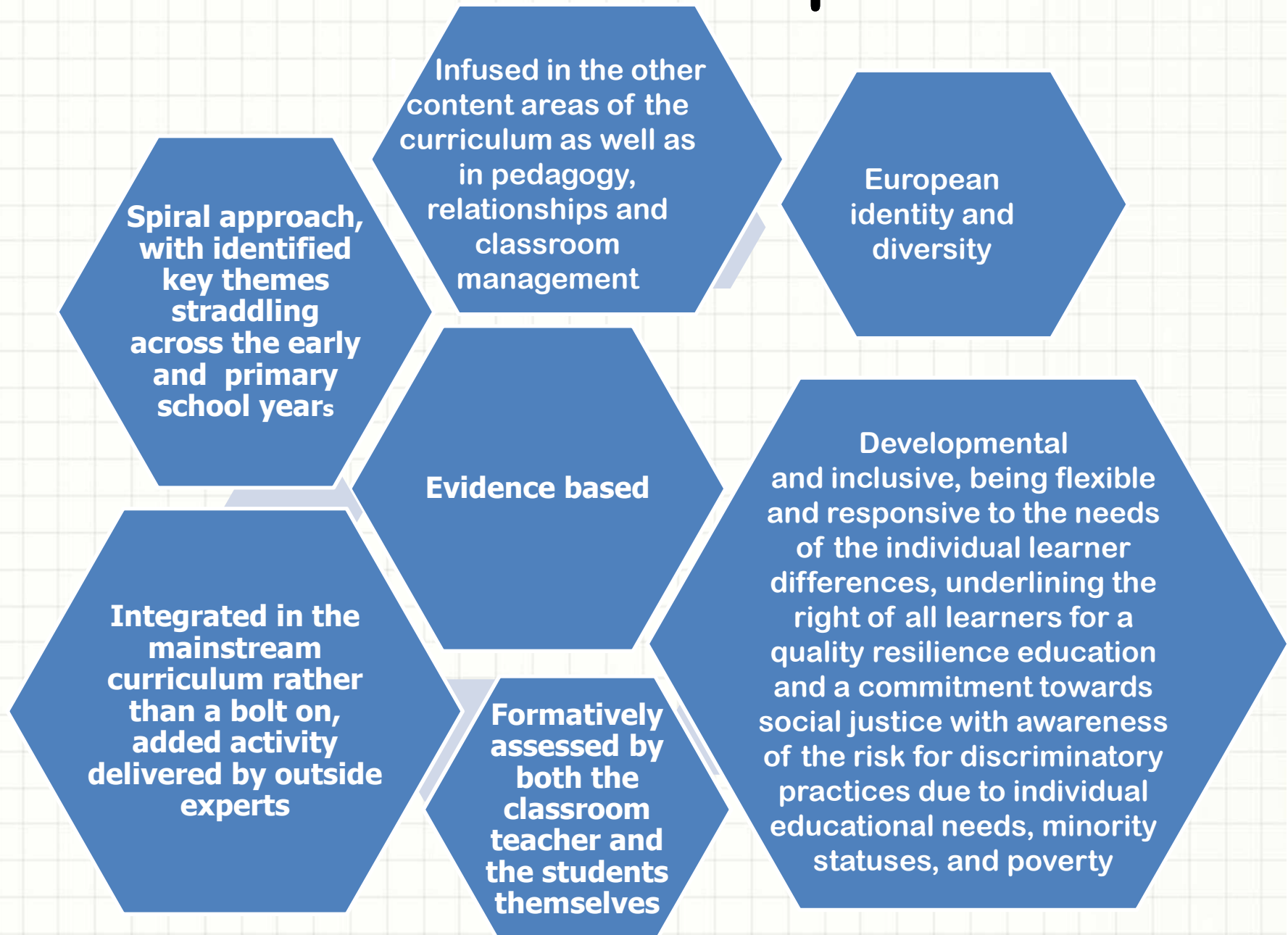
“Resilience is not a universal construct that applies to all life domains... or a trait a child is born with or automatically keeps once it is achieved...it’s a multidimensional phenomenon that is context-specific and involves developmental change.” (Zimmerman & Arunkumar, 1994)

If circumstances change, resilience alters
(Rutter, 1981)

RESCUR : 3 year programme

- In the 1st year, the consortium seeks to develop a universal resilience curriculum for the early years and primary school education.
- In the 2nd year, the curriculum will be piloted in a number of schools in each country
- In the 3rd year the curriculum will be revised and published in soft and hard copies in the 7 languages of the consortium.

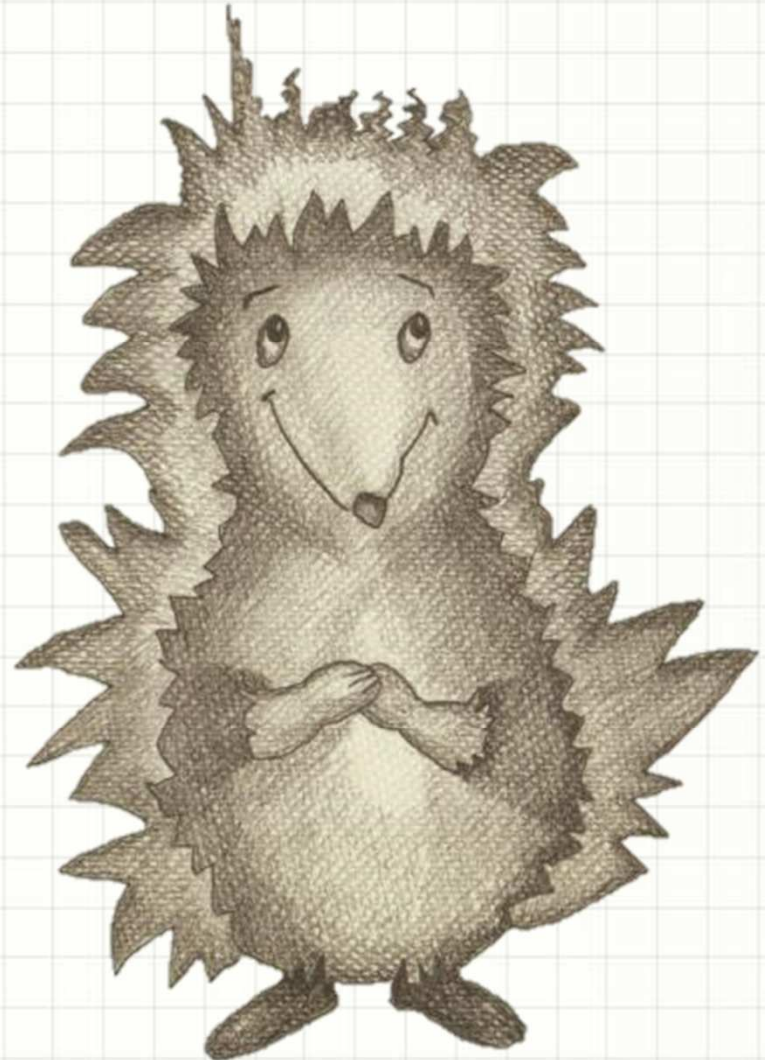
Curriculum Principles



Manuals

- The curriculum will consist of 3 manuals for teachers complete with resources and activities centred around 6 major themes (spiral)
- Manual 1: Early Years (3-5 years)
- Manual 2: Early Primary Years (6-8 yr)
- Manual 3: Late Primary Years (9-11 yr)
- There will also be a complementary manual for Parents

CURRICULUM MASCOTS



RESCUR Framework STORYLINE



RESILIENCE CURRICULUM

DIRECT-Skills
(Taught)

INDIRECT-Processes
(Caught)

Child Wellbeing & Resilience



DIRECT-Skills (Taught)



**Resilience as
Specific Curriculum
Area**

**Resilience as
Cross-Curricular
Area**

INDIRECT-Processes (Caught)

**WHOLE
SCHOOL**

Whole
School
Policy

CLASSROOM
(Climate &
Relationships,
Teacher
Behaviour,
Attitudes &
Creativity)

FAMILY

Engagement
& Education

COMMUNITY

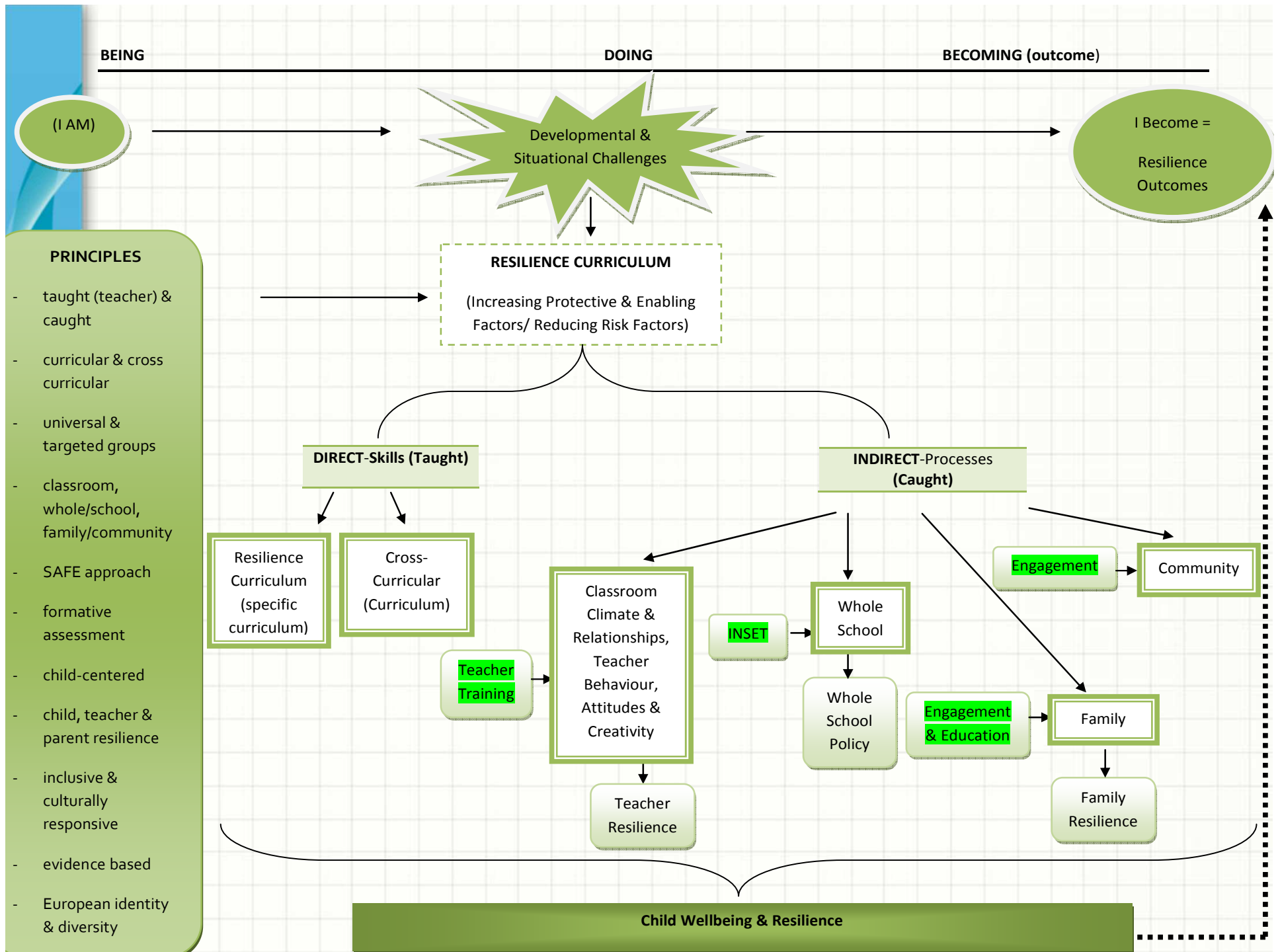
Engagement

INSET

Teacher
Training

Teacher
Resilience

Family
Resilience





Six Themes of Resilience Curriculum

- 1. Developing a growth mindset**
- 2. Building on strengths**
- 3. Developing self-determination**
- 4. Enhancing communication skills**
- 5. Building healthy relationships**
- 6. Turning challenges into opportunities (tough mindedness)**

Theme 1: Developing a Growth Mindset

- Optimistic thinking and positive mindset when facing life's adversities
Using positive emotions to promote growth and wellbeing (hope, happiness, humour)



Theme 2: Building on & developing Strengths

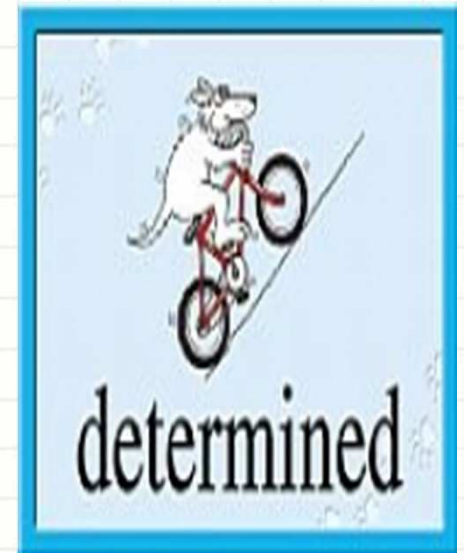
Positive self-concept and self-esteem

- **Awareness and use of strengths in academic and social engagement**



Theme 3: Developing Self-determination

- Creative problem-solving and decision making
- Empowerment: promoting autonomy, self-efficacy, internal locus of control



Theme 4: Enhancing communication skills

- Interpersonal communication (effective listening skills, giving feedback, communicating ideas)
- Assertive behaviour



Theme 5: Building healthy relationships

- Establishing & maintaining healthy and rewarding relationships with adults (eg. teachers) and peers
- Engaging in ethical and responsible behavior (prosocial values and attitudes, responsible decision making)



Theme 6: Turning challenges into opportunities (tough mindedness)

- Developing courage in adversity and persistence in the face of failure, injustice, overcoming difficulties and setbacks (e.g. disability, sickness, discrimination)
- Dealing with rejection by teachers, peers, family members
- Dealing with bullying behaviours at school
- Dealing with obstacles such as family conflict, divorce, poverty & parental unrealistic expectations
- Dealing with change, loss and transitions in life



Structure

- **Three manuals: early years, early primary and late primary**
- **Spiral curriculum, the same themes for all ages**
- **Developmental/inclusive rather than age determined: in each group 3 different levels:**
 - **Basic**
 - **Intermediate**
 - **Advanced**

Principles

- **Eg. SAFE Approach**
 - Sequenced step-by-step training approach
 - Active forms of learning
 - Focus sufficient time on skill development
 - Explicit learning goals



Example activity: Building healthy relationships



SUBTHEME 1

ESTABLISHING AND
MAINTAINING HEALTHY
RELATIONSHIPS



Set 1

Making
and
having
friends



Set 2

Seeking
and
providg
support



Set 3

Nurturing
relationships
and school
climate

SUBTHEME 2

DEVELOPING
COOPERATION SKILLS AND
EMPATHY AND ENGAGING
IN RESPONSIBLE AND
ETHICAL BEHAVIORS



Set 1

Sharing,
cooperati
on and
teamwork



Set 2

Developg
empathy



Set 3

Ethical,
responsi
ble and
moral
behavior

Activity template

- Topic
- Learning goal
- Learning outcome
- Age level (early years, early primary, late primary)
- Activity level (basic, intermediate, advanced)
- Materials needed
- Activity in detail (eg. steps I, II, III)
- Home task

EXAMPLE ACTIVITY

ATTIVITÀ I. Zelda non sa aspettare

Obiettivo di apprendimento

- I bambini aspettano il proprio turno durante un'attività di gioco

Traguardo di apprendimento

Alla fine di questa unità, sarò in grado di:

- aspettare il mio turno durante le attività

Età : 3-5 anni

Livello: Semplice

Materiali: Memory cards degli animali, fogli di carta, pastelli a cera/matite

EXAMPLE ACTIVITY



Attività

1. Inizia l'attività leggendo la storia seguente dal titolo "Mirta e la pietra magica".

Mirta, la nonna di Zelda, stava per arrivare a casa di Zelda dopo un lungo viaggio. Mirta viveva molto lontano, sulla Montagna Fredda. Una volta all'anno aveva l'abitudine di scendere a valle per far visita alla famiglia di Zelda. Zelda era molto felice perché sapeva che sua nonna le avrebbe portato qualche regalo speciale dalla montagna.

Quando Mirta arrivò, tutta la famiglia aveva già preparato un fantastico pranzo per festeggiare il suo arrivo.

2. Utilizza le seguenti domande per aiutare i bambini a comprendere la storia:
 - Ti è piaciuta la storia?
 - Cosa porta Nonna Mirta a Zelda e Daria?
 - Cosa succede dopo che Mirta mostra a Zelda e Daria il suo regalo?
3. Approfondisci con i bambini perché il regalo è stato rotto
4. Chiedi ai bambini di disegnare quello che è accaduto nella storia
5. Aiuta i bambini nel processo di comprensione dell'importanza del rispettare i turni, mostrando loro le Memory Cards degli Animali.

EXAMPLE ACTIVITY



A casa

A casa i bambini, con l'aiuto dei genitori, cercano un gioco da fare con i propri genitori che richiede di aspettare il proprio turno. I bambini fanno un disegno illustrando le regole del gioco.

MEMORY CARDS DEGLI ANIMALI



Parents' Manual

- Complementary to teachers' manual
 - A guide for parents in building resilience in their own children
- A systemic perspective



Final products

- 3 manuals for classroom teachers (early years, early primary, late primary) including activities and resources for the teacher and the pupils
- A corresponding manual for parents
- Manuals will be in English and 6 other languages and will be published in hard copies and electronic version at the end of 2015
- For more information see www.rescur.com



THANKS

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